

Learning-Augmented Dynamic Power Management with Multiple States via New Ski Rental Bounds

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slides from M. Eliáš

Dynamic power management (DPM)

Machine with multiple sleep states:



server.png



S-states.png

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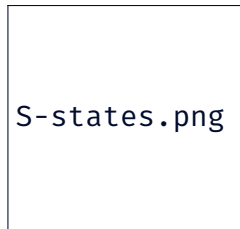
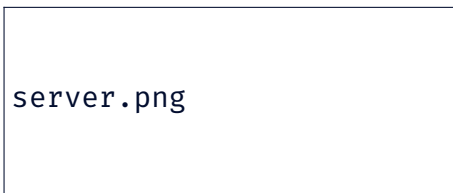


S-states.png

Deeper sleep → higher wake-up cost

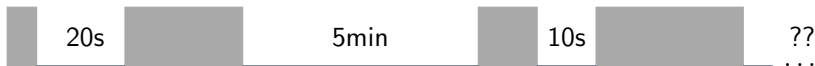
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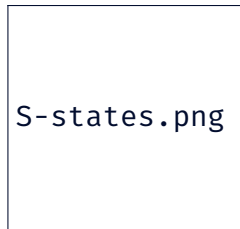
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Our task: choose sleep states during each idle period

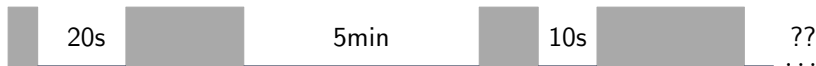
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Machine with multiple sleep states:



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Input: sequence of idle periods



Our task: choose sleep states during each idle period

- duration is not known in advance!

Algorithms:

- Irani, Shukla, and Gupta (2003)
- Lotker, Patt-Shamir, and Rawitz (2012)

Predicting lengths of the idle periods:

- Benini, Bogliolo, and Micheli (2000)
- Chung, Benini, Bogliolo, Lu, and Micheli (2002)

Heuristics:

- Helmbold, Long, Sconyers, and Sherrod (2000)
- Lim, Sharma, Tak, and Das (2011)

Learning-augmented algorithms

- introduced by Lykouris and Vassilvitskii (2018)

Algorithms receive predictions

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Three desired properties:

Consistency

Close-to-optimal performance with close-to-accurate predictions.

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Strong guarantees also with incorrect predictions.

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Smoothness

Performance deteriorates smoothly with the prediction error.

At the beginning of idle period i :

- prediction τ_i of the length ℓ_i of the idle period i

Predictions for DPM

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Prediction error in i th idle period

$$\eta_i = \alpha \cdot |\tau_i - \ell_i|,$$

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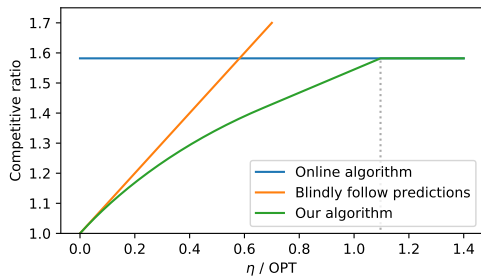
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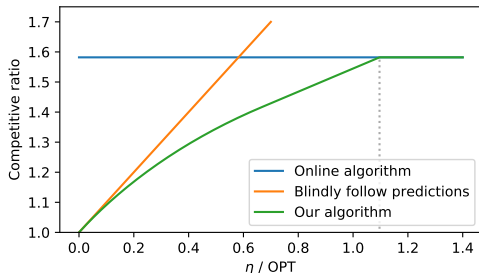
Prediction error during the whole instance

$$\eta = \sum_{i=1}^n \eta_i$$

Algorithm for DPM with a theoretical guarantee



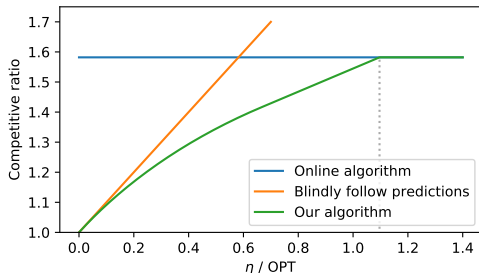
Algorithm for DPM with a theoretical guarantee



New bounds for ski rental

- performance as a function of prediction error
- optimal trade-off: consistency vs. error dependence

Algorithm for DPM with a theoretical guarantee



New bounds for ski rental

- performance as a function of prediction error
- optimal trade-off: consistency vs. error dependence

Experimental evaluation

Outline of the technical part

1. ski rental: optimal consistency/error dependence trade-off
2. reduction from DPM to ski rental
3. finding the best trade-off online



ski_rental2.jpg

Fundamental problem:

- see Phillips, Westbrook (1999) and Irani, Karlin (1996)
- implicit in many problems in Online Optimization
- appears in Online Learning with switching costs

During a ski season of unknown length:

- each day we decide whether to
 - rent the skis for one more day paying α , or
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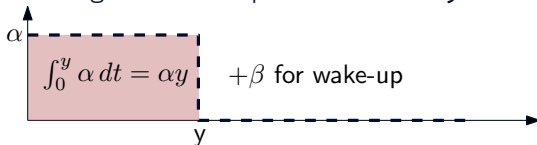
- single idle period (of unknown length) and two states:
 - active state: power consumption α , wake-up cost 0
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Corresponds to the following DPM:

- single idle period (of unknown length) and two states:
 - active state: power consumption α , wake-up cost 0
 - sleep state: power consumption 0 , wake-up cost β
- cost if switching to the sleep state at time y :



Competitive ratio

$$\max \frac{\text{cost}(ALG)}{\text{cost}(OPT)}$$

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Without predictions:

- 2-competitive deterministic (folklore)
- $\frac{e}{e-1}$ -competitive randomized (Karlin et al. '90)

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Learning augmented:

- Purohit, Svitkina, Kumar (2018)
- deterministic algorithm with a trade-off parameter $\lambda \in (0, 1)$
- correct prediction: $(1 + \lambda)$ -competitive (**consistency**)
- wrong prediction: $(1 + \frac{1}{\lambda})$ -competitive (**robustness**)
- randomized algorithm with an improved trade-off
- Gollapudi, Panigrahi '20, Wei, Zhang '20, Angelopoulos et al. '20 9/16

Trade-off between consistency and error dependence

Performance as a function of prediction error η

- algorithm is (ρ, μ) -competitive, if

$$\text{cost}(\text{ALG}) \leq \rho \cdot \text{cost}(\text{OPT}) + \mu \cdot \eta$$

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Examples:

- algorithm which follows the prediction blindly:

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$$\rho = 2, \quad \mu = 0 \text{ deterministic; } \rho = \frac{e}{e-1}, \quad \mu = 0 \text{ randomized}$$

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- (ρ, μ) -competitiveness of Purohit et al. (2018)
 - either $\mu \geq 1$,
 - or $\mu = 0$ and $\rho \geq \frac{e}{e-1}$

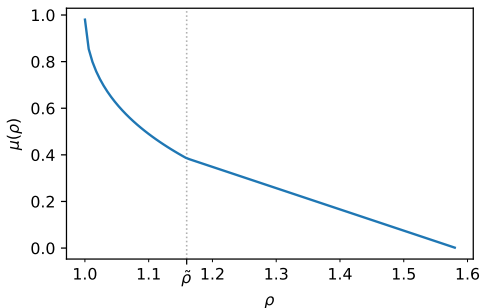
Our new bound for ski rental

Theorem (optimal trade-off between ρ and μ):

- there is a (ρ, μ) -competitive algorithm for ski rental, where

$$\rho \in \left[1, \frac{e}{e-1}\right] \text{ and } \mu = \mu(\rho) = \max \left\{ \frac{1 - \rho \frac{e-1}{e}}{\ln 2}, \rho(1 - T)e^{-T} \right\}$$

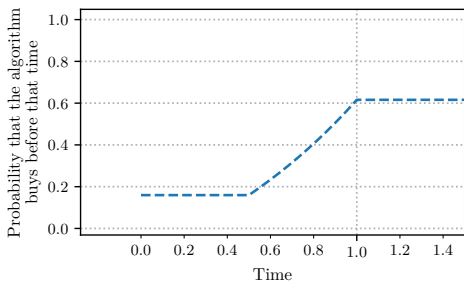
- $T \in [0, 1]$ is the solution to $T^2 e^{-T} = 1 - \frac{1}{\rho}$



Our algorithm for ski rental

Randomized algorithm

- determined by a CDF F of buying until a given time

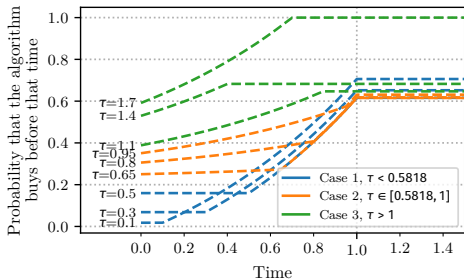


- sample $p \sim U([0, 1])$, buy at the first time t s.t. $F(t) \geq p$.

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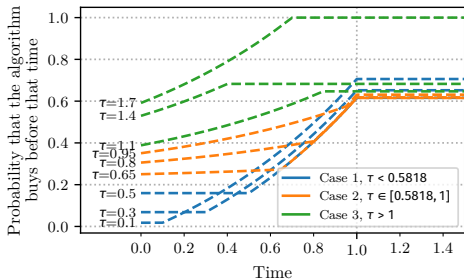


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Necessary condition for (ρ, μ) -competitiveness

- for any prediction τ and time t :

$$\text{renting cost} + \text{buying cost} \leq \rho \cdot \min\{1, t\} + \mu \cdot |t - \tau|$$

- obstacle: $|t - \tau|$ is not monotone

Multi-state DPM

- power consumptions $\alpha_0 > \alpha_1 > \dots > \alpha_k = 0$
- wake-up costs $0 = \beta_0 < \beta_1 < \dots < \beta_k$

Ski rental \rightarrow multistate DPM

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Construct k instances of ski rental:

- $j = 1, \dots, k$: rental cost $\alpha_{j-1} - \alpha_j$, buying cost $\beta_j - \beta_{j-1}$
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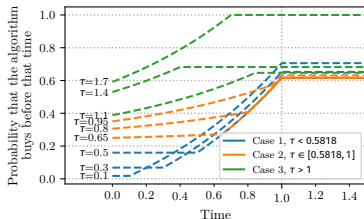
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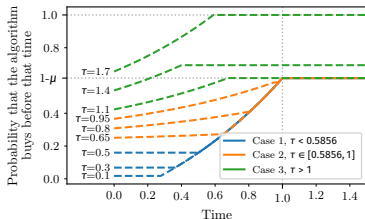
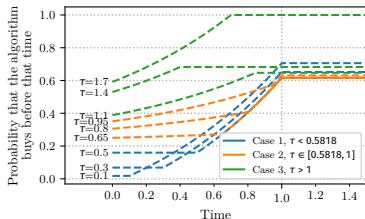
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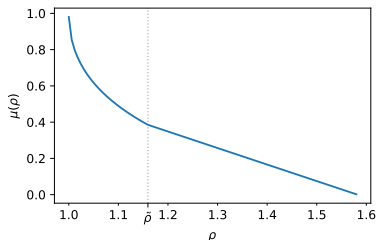


What ρ and μ are the best?

What we have so far:

- given a parameter $\rho \in [1, \frac{e}{e-1}]$, there is **ALG** for DPM with

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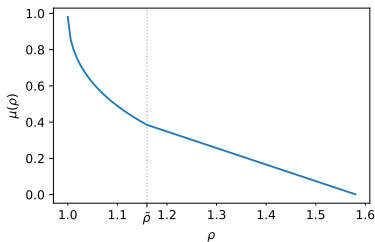


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No good choice of ρ and μ a priori

- $\mu(\rho) > 0$: **ALG** has unbounded cost with large η
- $\mu(\rho) = 0$: **ALG** ignores predictions completely

What ρ and μ are the best?

If we knew the prediction error in advance

- for an instance with a total error η :

$$\rho^* = \arg \min_{\rho} \{ \rho \cdot \text{cost}(OPT) + \mu(\rho) \cdot \eta \}$$

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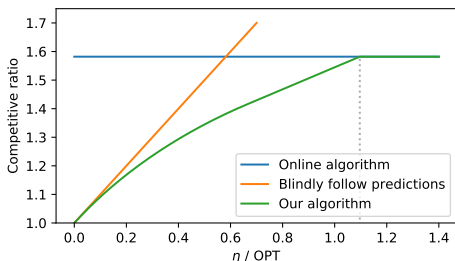
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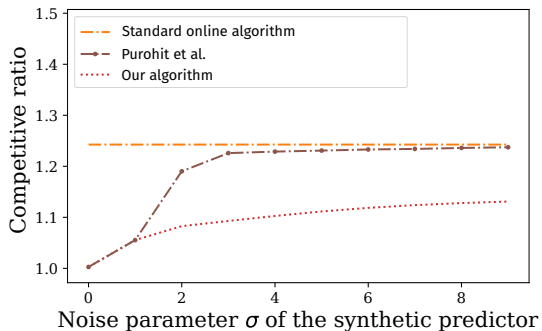
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We choose ρ using Online Learning

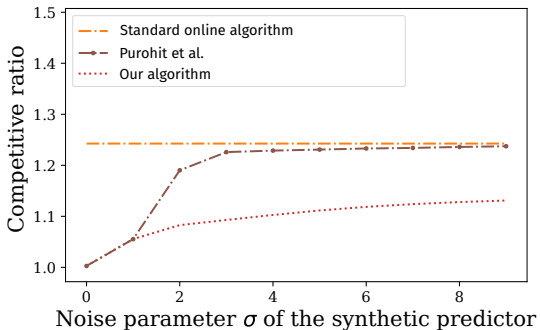
$$\text{cost}(\text{ALG}) \leq (1 + \epsilon) \left(\rho^* \cdot \text{cost}(\text{OPT}) + \mu(\rho^*) \cdot \eta \right) + O\left(\frac{\beta}{\epsilon} \log \frac{1}{\epsilon}\right)$$



Experimental results



Experimental results



Thank you for your attention!