

# Asymptotic Optimality of LPT

Update on the Asymptotic Optimality of LPT

Anne Benoit Louis-Claude Canon **Redouane Elghazi** Pierre-Cyrille Héam

ENS de Lyon, FEMTO-ST, Univ. Franche-Comté, CNRS SCALE – April 13, 2022



- 1. Introduction
- 2. Uniform integer composition

#### 3. Empirical results

#### 4. Conclusion



3

25





#### 1. Introduction

- 2. Uniform integer composition
- 3. Empirical results
- 4. Conclusion



3



## Introduction



Classical scheduling  $P||C_{max}$ :

- *n* independent tasks with costs *p*<sub>1</sub>, ..., *p*<sub>n</sub>;
- *m* identical processors;
- we want to minimize the time  $C_{max}$  at which we finish executing the last task.



## Introduction



Classical scheduling  $P||C_{max}$ :

- *n* independent tasks with costs *p*<sub>1</sub>, ..., *p<sub>n</sub>*;
- *m* identical processors;
- we want to minimize the time  $C_{max}$  at which we finish executing the last task.

We study the greedy heuristic *Longest Processing Time (LPT)*:

- the tasks are greedily executed, from the longest one;
- simple, low complexity;
- good performance in theory and in practice.



## Introduction



Classical scheduling  $P||C_{max}$ :

- *n* independent tasks with costs *p*<sub>1</sub>, ..., *p<sub>n</sub>*;
- *m* identical processors;
- we want to minimize the time  $C_{max}$  at which we finish executing the last task.

We study the greedy heuristic *Longest Processing Time (LPT)*:

- the tasks are greedily executed, from the longest one;
- simple, low complexity;
- good performance in theory and in practice.

We study its asymptotic behavior for specific workload distributions.



# Example

#### Example instance, with 10 tasks and 3 processors:





# Example

Example instance, with 10 tasks and 3 processors:



The solution of LPT:







We study one of the most basic scheduling problems:

- no precedence graph;
- no communication cost;
- machines are identical;
- the execution times of tasks are fully given (offline);
- each task is executed on a single processor.





We study one of the most basic scheduling problems:

- no precedence graph;
- no communication cost;
- machines are identical;
- the execution times of tasks are fully given (offline);
- each task is executed on a single processor.

By refining our understanding of the behavior of LPT in this simple case, we hope to better understand why LPT behaves well or not in more complex setups.





- theoretical study of *LPT* under the constraint that the distribution of the workload is a Uniform integer composition:
  - the costs of the tasks are not independently and identically distributed variables;
  - the tasks may have a minimum non-zero cost.
- empirical study for several distributions:
  - we found the literature to lack empirical assessments for the tightness of theoretical bounds.



- LPT: Largest Processing Time, with complexity  $O(n \log n)$ ;
- LS: List Scheduling, with complexity  $O(n \log m)$ ;
- MD: Median Discriminated, with complexity  $O(n \log m)$ ;
- SLACK<sup>1</sup>, with complexity  $O(n \log n)$ ;
- LDM<sup>2</sup>, with complexity  $O(n(\log n + m \log m))$ .

<sup>®</sup>Della Croce and Scatamacchia, "The Longest Processing Time rule for identical parallel machines revisited", 2020.

<sup>20</sup>Michiels et al., "Performance Ratios for the Karmarkar-Karp Differencing Method", 2003.



Problem	Distribution	Studied quantity	Convergence/rate
$P  C_{max}$	$\mathcal{U}(0,1)$	E[LPT]/E[OPT*]	$1 + O(m^2/n^2)^{(3)}$
$P  C_{\max}$	$F(x) = x^a, \\ 0 < a < \infty$	LPT – OPT	$O((\log \log(n)/n)^{\frac{1}{a}})$ almost surely (a.s.) <sup>(f)</sup>
$P  C_{\max}$	as above	$E[(LPT - OPT)^q]$	$O((1/n)^{\frac{a}{q}})^{\textcircled{4}}$

<sup>®</sup>Coffman, Frederickson, and Lueker, "Probabilistic analysis of the LPT processor scheduling heuristic", 1982.

<sup>®</sup>Frenk and Rinnooy Kan, "The rate of convergence to optimality of the LPT rule", 1986.





#### 1. Introduction

### 2. Uniform integer composition

#### 3. Empirical results

#### 4. Conclusion

10

25



# Uniform integer composition



We present the distribution  $\mathbb{D}_W$ :

## **Definition** $(\mathbb{D}_W)$

- the total amount of work  $W = \sum p_i$  is fixed;
- this work is split among the tasks;
- of all the possible splitting, a list of tasks *L* is chosen uniformly;
- example of  $\mathbb{D}_3$ : (1,1,1), (1,2), (2,1), (3) with probability  $\frac{1}{4}$  each;
- example situation: corresponds to a large application with unknown parallelization;
- easy to sample.



#### Theorem

Algorithms LPT and SLACK are optimal for  $\mathbb{D}_W$ , with probability  $1 - O\left(\frac{1}{W}\right)$ . For any fixed number of machines m, for L a list of tasks generated according to  $\mathbb{D}_W$ ,

$$\mathbb{P}(\mathsf{LPT}(L,m) = \mathsf{OPT}(L,m)) = 1 - O\left(\frac{1}{W}\right), \text{ and}$$
$$\mathbb{P}(\mathsf{SLACK}(L,m) = \mathsf{OPT}(L,m)) = 1 - O\left(\frac{1}{W}\right), \text{ and}$$
$$\mathbb{P}(\mathsf{LDM}(L,m) = \mathsf{OPT}(L,m)) = 1 - O\left(\frac{1}{W}\right), \text{ and}$$
$$\mathbb{P}(\mathsf{MD}(L,m) \le \mathsf{OPT}(L,m) + 1) = 1 - O\left(\frac{1}{W}\right).$$



We present the distribution  $\mathbb{D}_{W,p_{min}}$ :

**Definition** ( $\mathbb{D}_{W,p_{min}}$ )

- the total amount of work  $W = \sum p_i$  is fixed;
- this work is split among the tasks execution time at least p<sub>min</sub> each;
- of all the possible splitting, a list of tasks *L* is chosen uniformly;
- example of  $\mathbb{D}_{6,2}$ : (2,2,2), (2,4), (3,3), (4,2) with probability  $\frac{1}{4}$  each;
- harder to sample than the previous version: we use dynamic programming.



#### Theorem

Let *m* be a fixed number of machines. One has, for a list of tasks *L* generated according to  $\mathbb{D}_{W,p_{\min}}$ ,

$$\mathbb{P}(|\mathsf{LPT}(L,m) - \mathsf{OPT}(L,m)| \le p_{\min}) \xrightarrow[W \to +\infty]{} 1$$
 and  
 $\mathbb{P}(|\mathsf{SLACK}(L,m) - \mathsf{OPT}(L,m)| \le p_{\min}) \xrightarrow[W \to +\infty]{} 1.$   
 $\mathbb{P}(|\mathsf{LDM}(L,m) - \mathsf{OPT}(L,m)| \le p_{\min}) \xrightarrow[W \to +\infty]{} 1.$ 





#### 1. Introduction

#### 2. Uniform integer composition

#### 3. Empirical results

#### 4. Conclusion

15

25



# Empirical results – Optimality transform technique

The optimal solution for an instance is usually unknown. In order to still have the optimality ratio of a solution, we add tasks so that we know an optimal solution.





# Empirical results – Optimality transform technique

The optimal solution for an instance is usually unknown. In order to still have the optimality ratio of a solution, we add tasks so that we know an optimal solution.



Can we measure the proximity between the original tasks and the "padding" tasks?



## **Empirical results – Optimality transform results**





We have 3 sets of experiments. We try LPT and the related heuristics on:

- instances with distribution function F(x) = x<sup>a</sup> with a > 0. We compare the results to the asymptotic bound found by Frenk and Rinnooy Kan<sup>⑤</sup>. They state that LPT − OPT should decrease in O(((log log(n))/n)/n) almost surely;
- 2. realistic instances based on the Parallel Workload Archive (PWA);
- 3. instances with distribution following the Uniform integer composition without a minimum  $(\mathbb{D}_W)$  and with a minimum  $(\mathbb{D}_{W,p_{min}})$ .

<sup>®</sup>Frenk and Rinnooy Kan, "The rate of convergence to optimality of the LPT rule", 1986.





Expected value and standard deviation of a random variable with cumulative distribution function  $F(x) = x^a$  as a function of *a* with  $0 < a < \infty$ .



## **Empirical results** $- F(x) = x^a$





## **Empirical results – Realistic instances**

To create realistic instances, we computed the empirical Cumulative Distribution Function from real instances.

Distributions of task costs for the KIT ForHLR II and NASA Ames iPSC/860 instances.





## **Empirical results – Realistic instances**





Distribution in percentages of the absolute errors observed for LS and MD with W from 10 to 9999 and  $m \in \{10, 30, 100\}$ .

abs. err.	LS	MD	abs. err.	LS	MD
0	3.4	67.7	6	9.1	0.04
1	10.7	30.3	7	5.0	< 0.01
2	17.0	0.96	8	2.7	0
3	18.1	0.58	9	1.5	0
4	17.3	0.28	10	0.7	0
5	13.7	0.08	>10	0.6	0

LPT and SLACK were always optimal.



Results on the difference between the  $C_{\max}$  computed by the heuristics and a lower bound of the optimal makespan OPT. Each line is related to different  $D_{W,\rho_{\min}}$ . The results are presented as max – avg – std. Each value is obtained with W from 10 to 9999 and for  $m \in \{10, 30, 100\}$ .

$p_{\min}$	LPT	MD	SLACK	LDM
3	2 - 0.93 - 0.70	5 - 1.48 - 0.56	2 - 0.61 - 0.60	2 - 0.57 - 0.57
5	4 - 1.84 - 1.23	9 - 2.69 - 0.87	5 - 1.11 - 0.86	4 - 1.07 - 0.82
7	6 - 2.71 - 1.80	13 - 3.65 - 1.15	6 - 1.60 - 1.17	6 - 1.56 - 1.11
10	9 - 3.99 - 2.65	15 - 5.23 - 1.80	11 - 2.32 - 1.62	9 - 2.29 - 1.57



Results on the difference between the  $C_{\max}$  computed by the heuristics and a lower bound of the optimal makespan OPT. Each line is related to different  $D_{W,\rho_{\min}}$ . The results are presented as  $\max - \arg - \operatorname{std}$ . Each value is obtained with W from 10 to 9999 and for  $m \in \{10, 30, 100\}$ .

$p_{\min}$	LPT	MD	SLACK	LDM
3	2 - 0.93 - 0.70	5 - 1.48 - 0.56	2 - 0.61 - 0.60	2 - 0.57 - 0.57
5	4 - 1.84 - 1.23	9 - 2.69 - 0.87	5 - 1.11 - 0.86	4 - 1.07 - 0.82
7	6 - 2.71 - 1.80	13 - 3.65 - 1.15	6 - 1.60 - 1.17	6 - 1.56 - 1.11
10	9 - 3.99 - 2.65	15 - 5.23 - 1.80	11 - 2.32 - 1.62	9 - 2.29 - 1.57



Results on the difference between the  $C_{\max}$  computed by the heuristics and a lower bound of the optimal makespan OPT. Each line is related to different  $D_{W,\rho_{\min}}$ . The results are presented as max – avg – std. Each value is obtained with W from 10 to 9999 and for  $m \in \{10, 30, 100\}$ .

$p_{\min}$	LPT	MD	SLACK	LDM
3	2 - 0.93 - 0.70	5 - 1.48 - 0.56	2 - 0.61 - 0.60	2 - 0.57 - 0.57
5	4 - 1.84 - 1.23	9 - 2.69 - 0.87	5 - 1.11 - 0.86	4 - 1.07 - 0.82
7	6 - 2.71 - 1.80	13 - 3.65 - 1.15	6 - 1.60 - 1.17	6 - 1.56 - 1.11
10	9 - 3.99 - 2.65	15 - 5.23 - 1.80	11 - 2.32 - 1.62	9 - 2.29 - 1.57

SLACK is better than LPT and LDM is slightly better than SLACK.





- 1. Introduction
- 2. Uniform integer composition
- 3. Empirical results
- 4. Conclusion



25



## Conclusion

What has been done:

- Definition and theoretical analysis of a distribution that is non-independent that supports a minimum execution time p<sub>min</sub>: the Uniform integer composition (D<sub>W</sub> and D<sub>W,pmin</sub>);
- Empirical comparison of five heuristics (LPT, MD, LS, SLACK, LDM) under different distributions (F(x) = x<sup>a</sup>, realistic instance, Uniform integer composition);
- Empirical evaluation of the bound on the convergence of LPT under the distribution  $F(x) = x^a$ . We found this bound to be tight.



# Conclusion

What has been done:

- Definition and theoretical analysis of a distribution that is non-independent that supports a minimum execution time p<sub>min</sub>: the Uniform integer composition (D<sub>W</sub> and D<sub>W,pmin</sub>);
- Empirical comparison of five heuristics (LPT, MD, LS, SLACK, LDM) under different distributions ( $F(x) = x^a$ , realistic instance, Uniform integer composition);
- Empirical evaluation of the bound on the convergence of LPT under the distribution  $F(x) = x^a$ . We found this bound to be tight.

Future work:

- introduce uncertainty in the costs *p<sub>i</sub>* of the tasks;
- explore dependent cost distributions other than the Uniform integer composition;
- explore known independent distributions, but with a minimum execution time.





redouane.elghazi@femto-st.fr

